# Image Retrieval for Image-Based Localization Revisited

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<sup>1</sup>Computer Graphics Group, RWTH Aachen University <sup>2</sup>Computer Vision Group, RWTH Aachen University



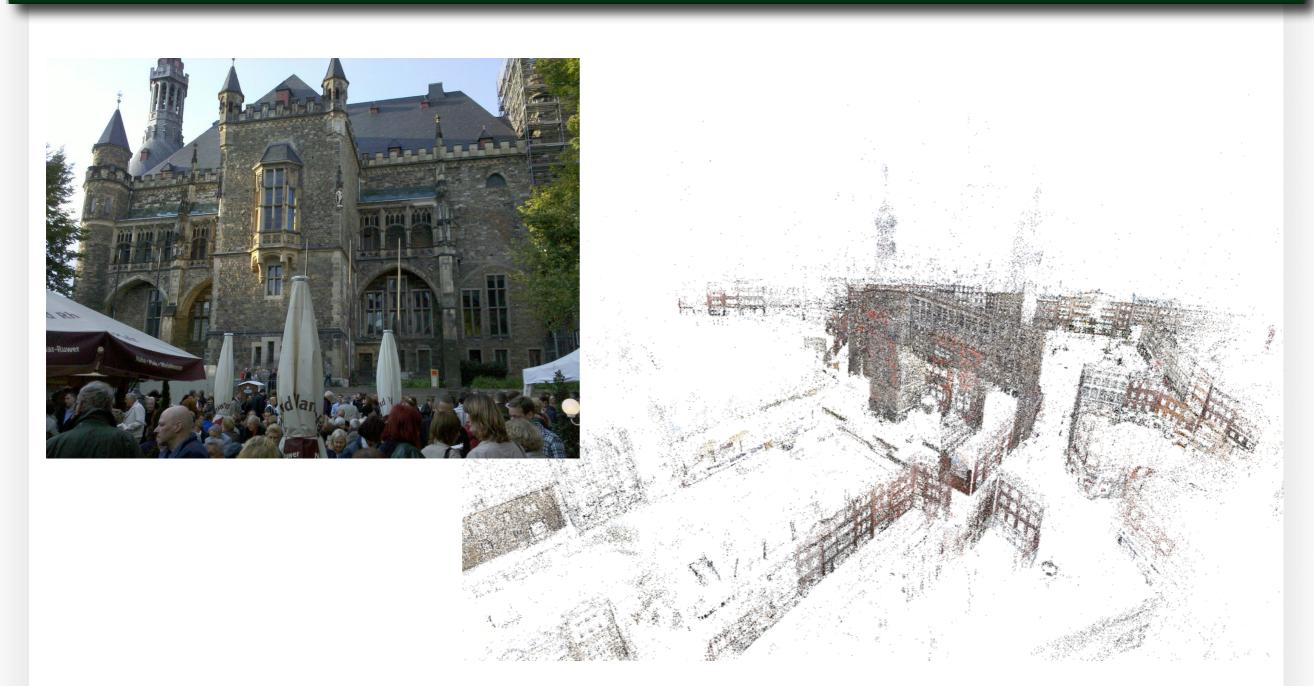




#### Determine position & orientation of query image



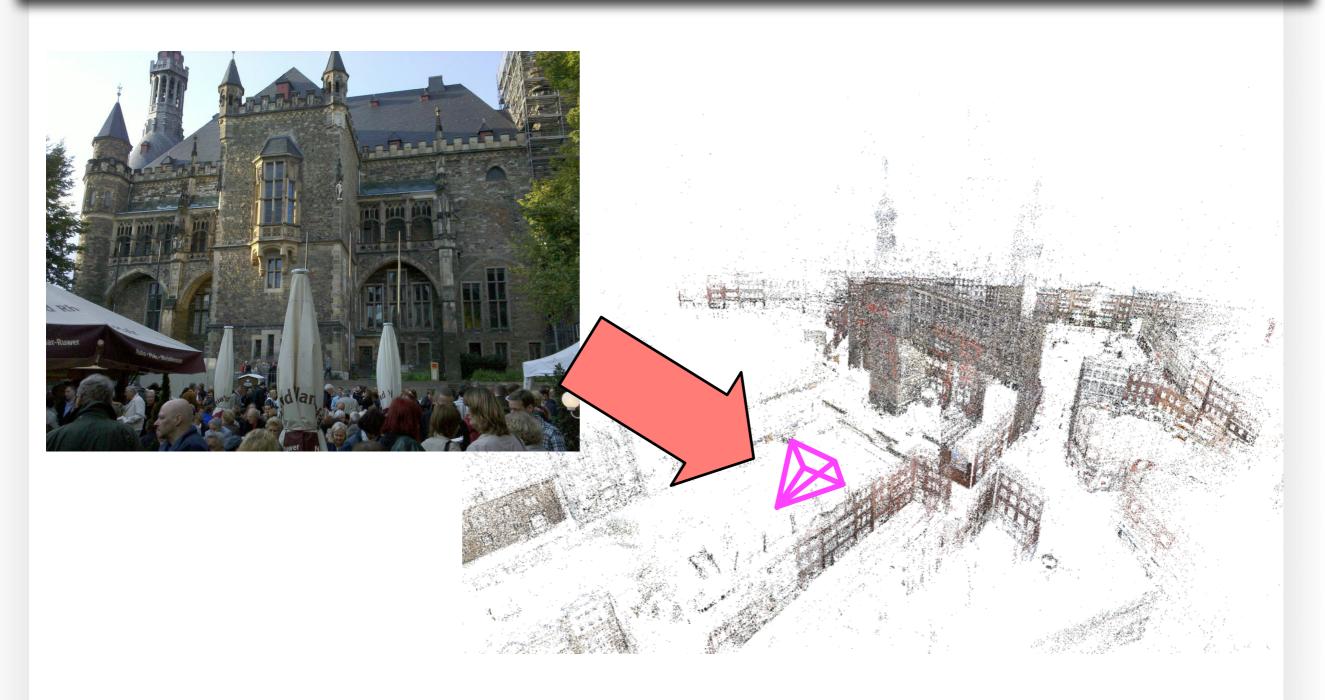




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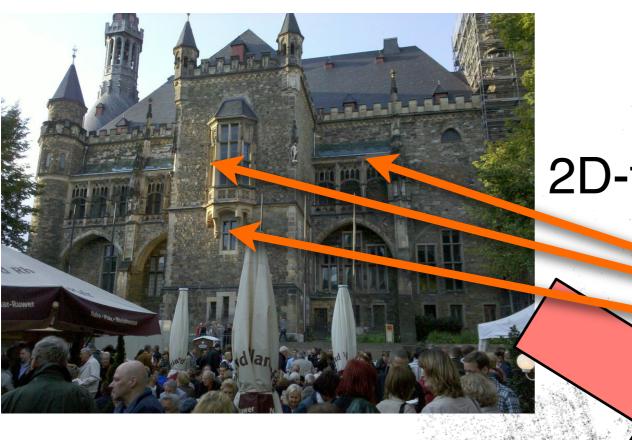






Determine position & orientation of query image





2D-to-3D correspondences





- Structure-from-Motion point cloud
  - associate image descriptors with 3D points
  - descriptor matching problem

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	Scalability	Performance
Image retrieval		X



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	Scalability	Performance
Image retrieval	<b>√</b>	X
Direct matching	X	<b>√</b>



- Structure-from-Motion point cloud
  - associate image descriptors with 3D points
  - descriptor matching problem

	Scalability	Performance
Image retrieval	<b>√</b>	X
Direct matching	X	<b>√</b>





#### Overview

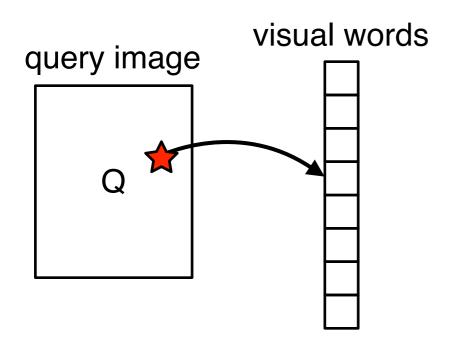
Image Retrieval & Direct Matching

Image Retrieval Revisited

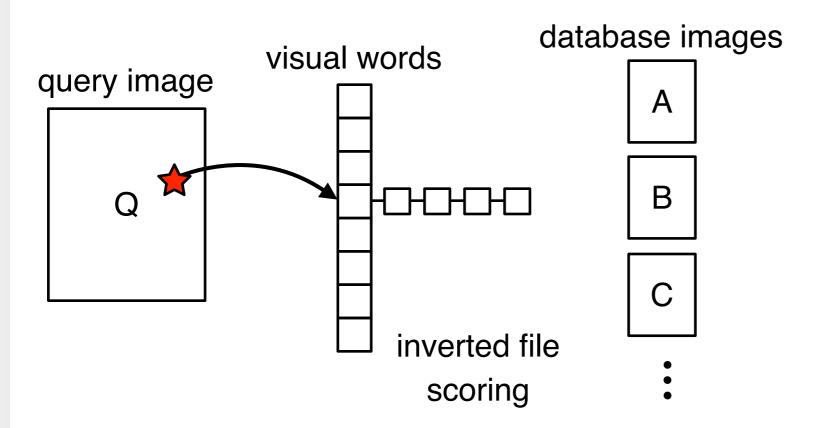
Efficient Correspondence Selection



Irschara, Zach, Frahm, Bischof. From Structure-from-Motion Point Clouds to Fast Location Recognition. CVPR'09



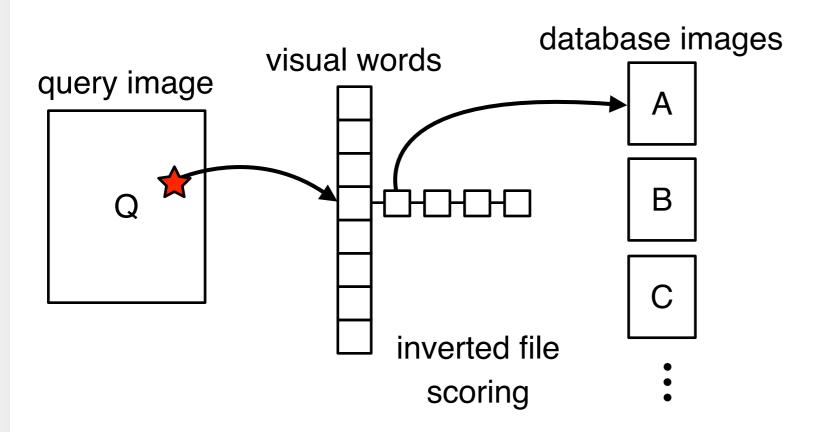
Irschara, Zach, Frahm, Bischof. From Structure-from-Motion Point Clouds to Fast Location Recognition. CVPR'09







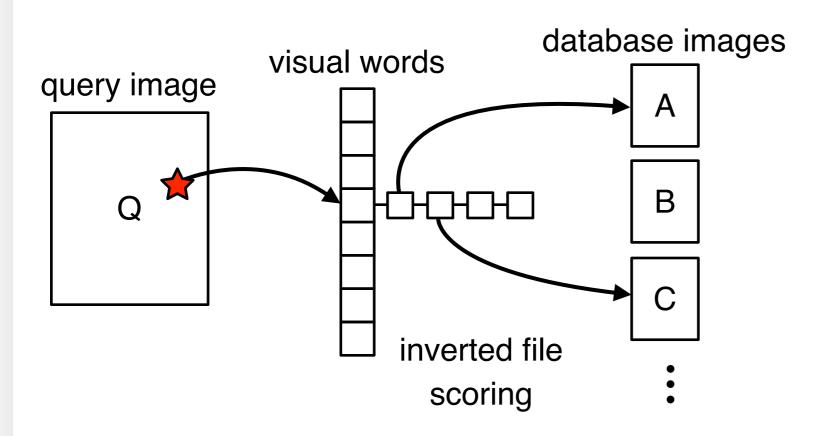
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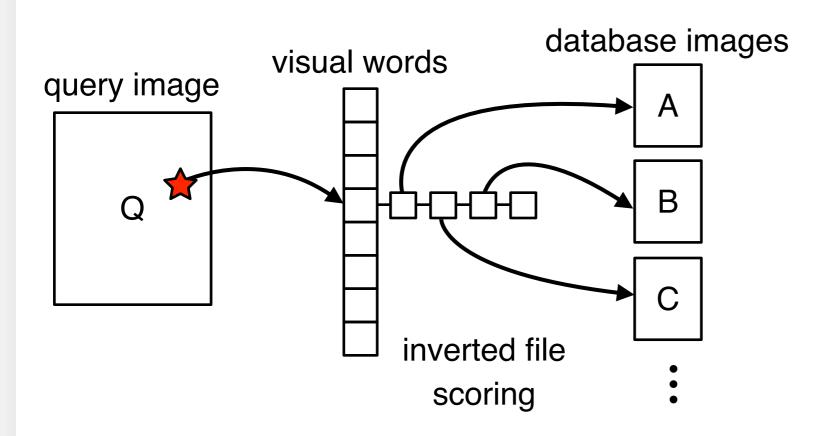


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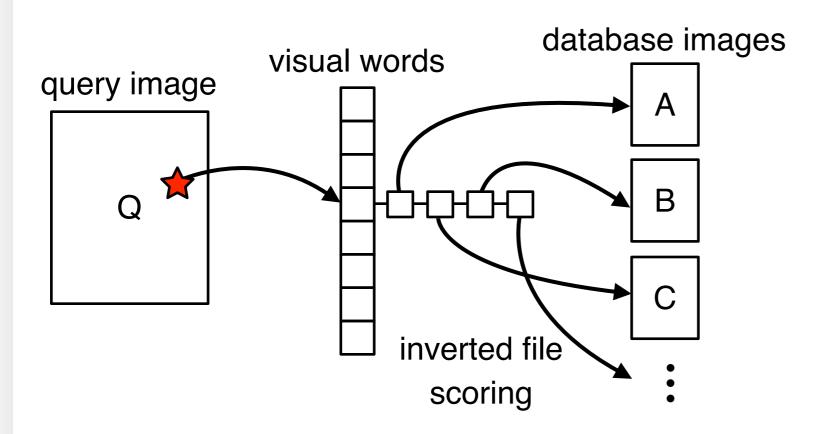
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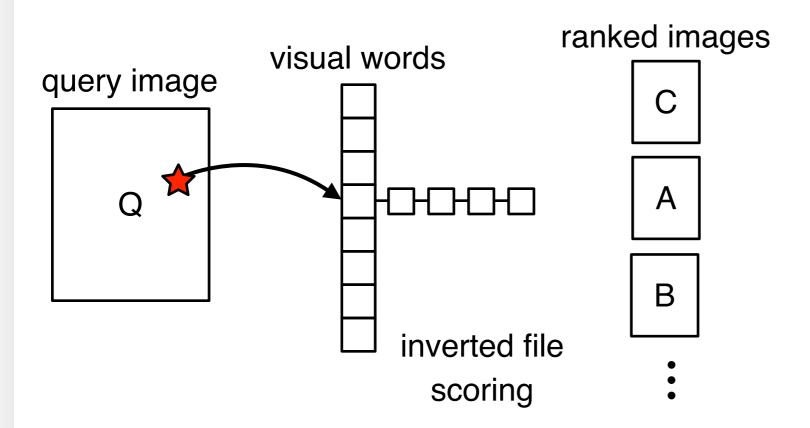
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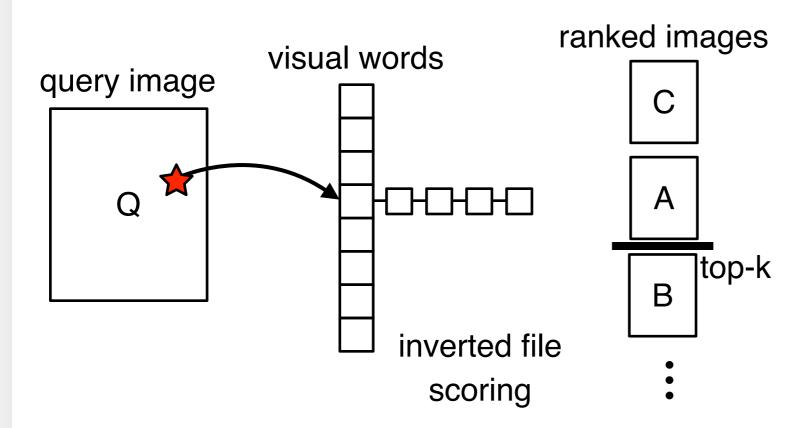


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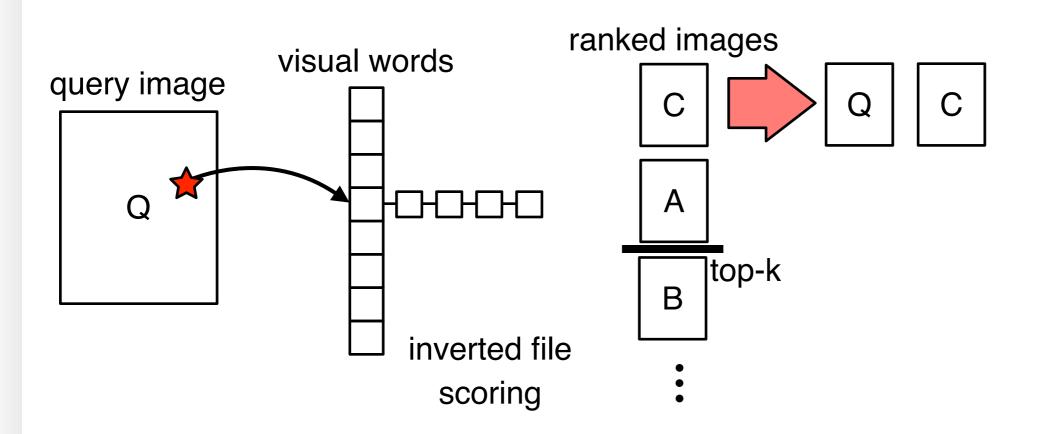


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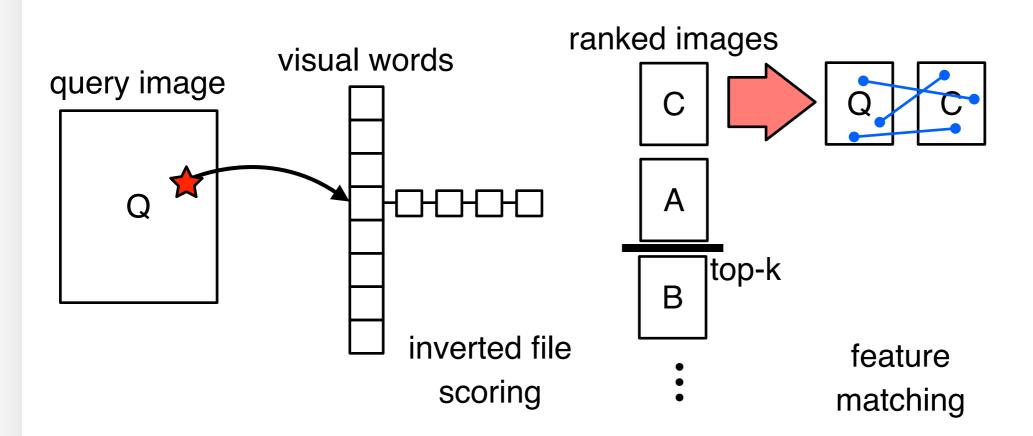
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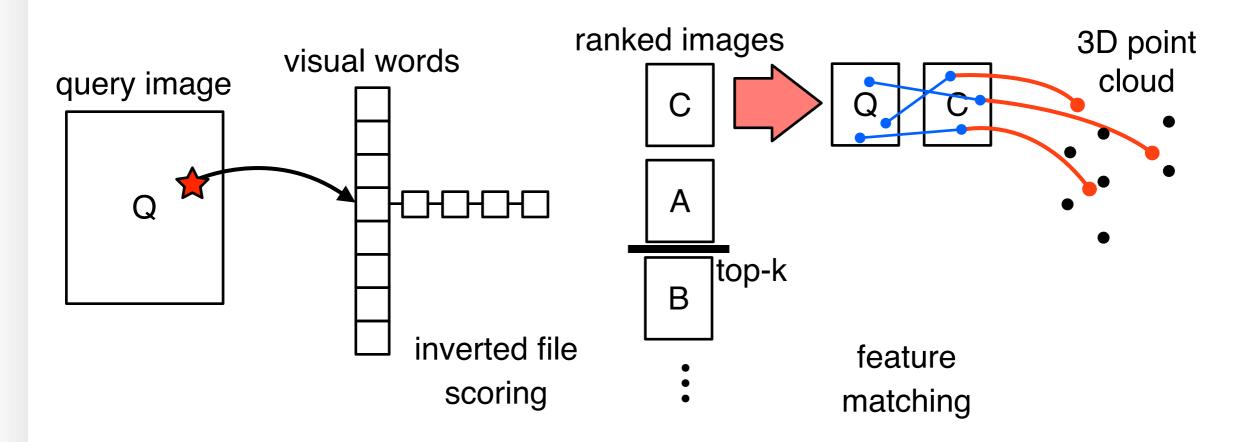


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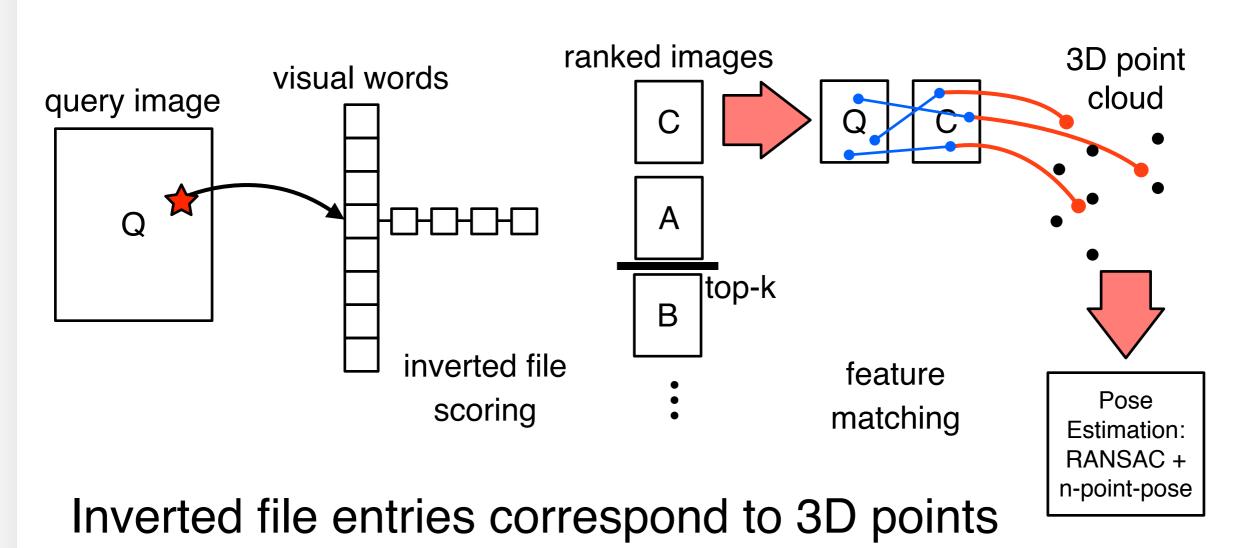
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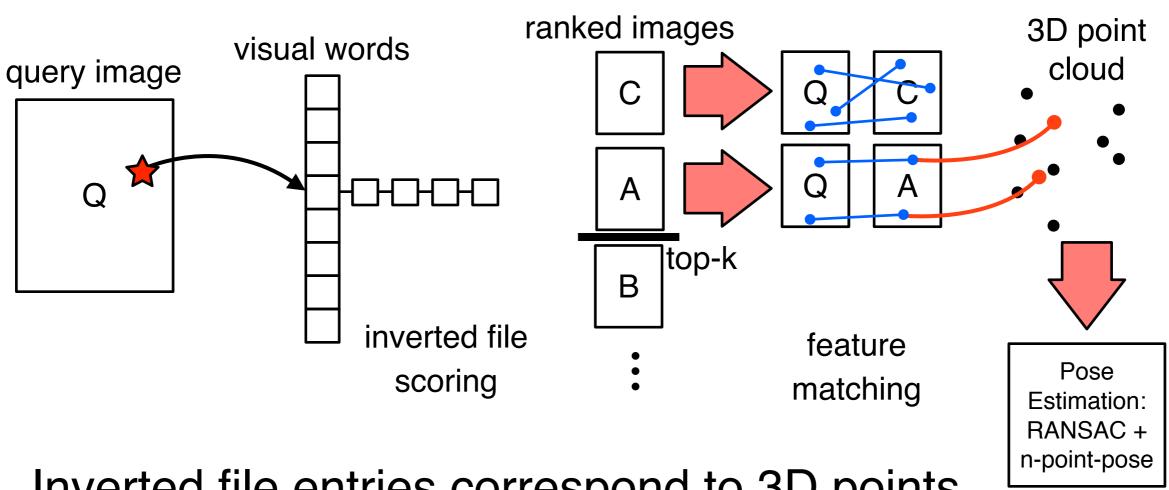


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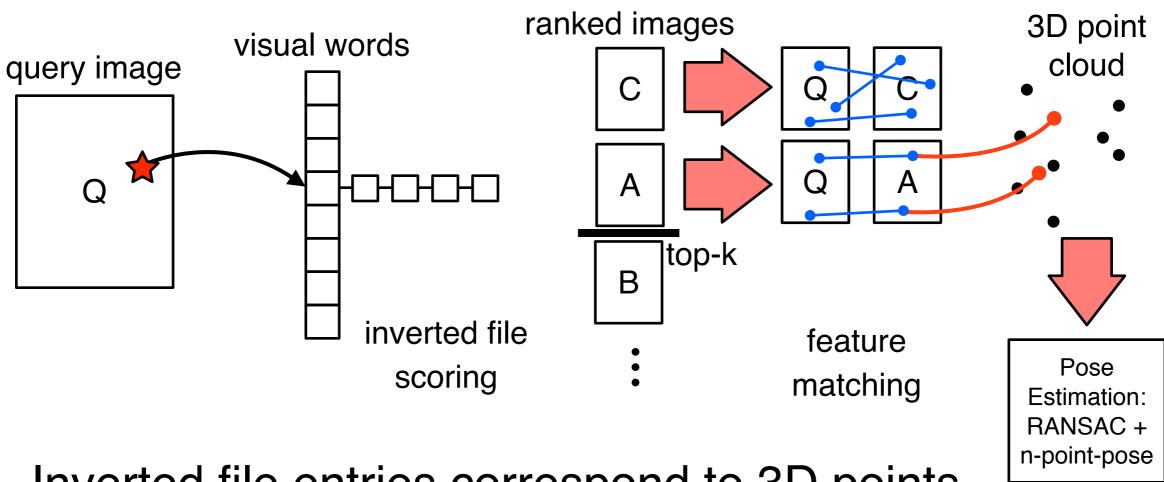


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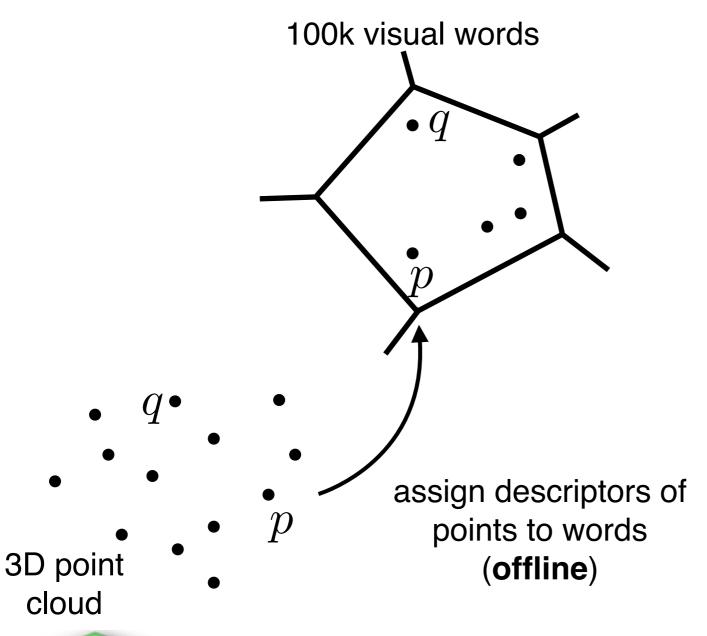
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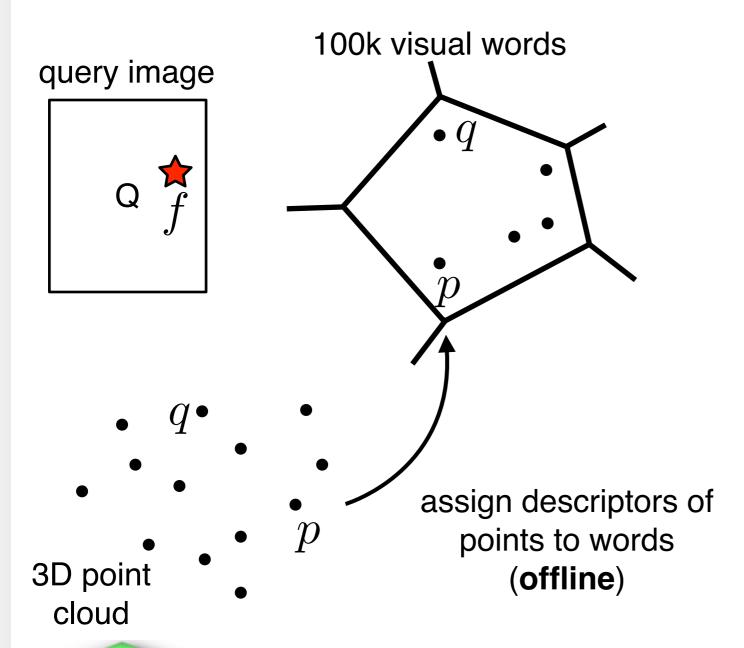
Inverted file entries correspond to 3D points Choose pose with most inliers as final pose



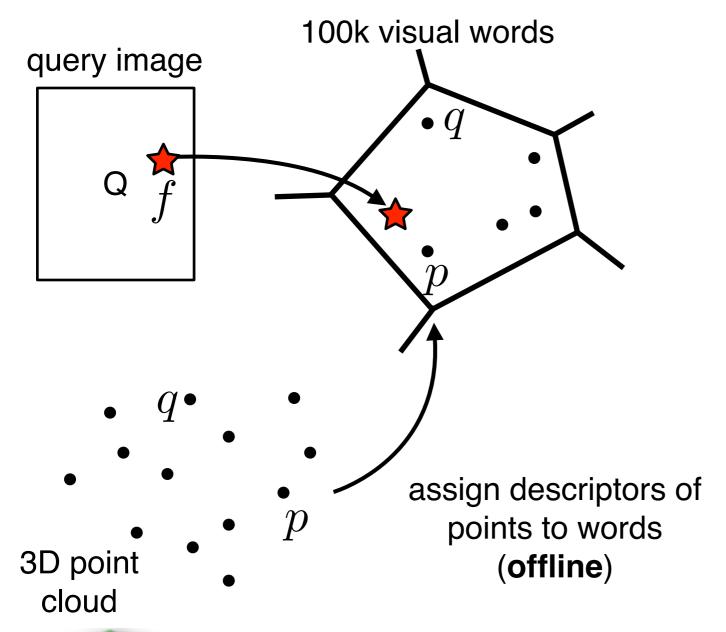




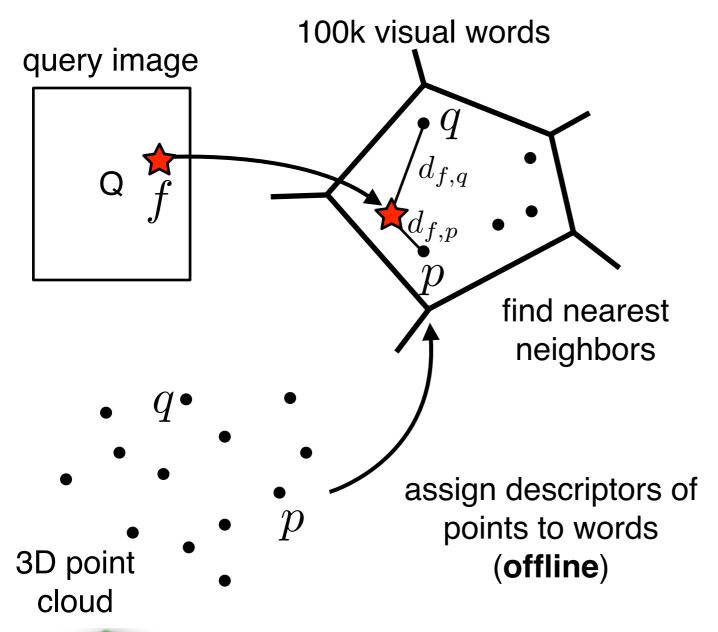




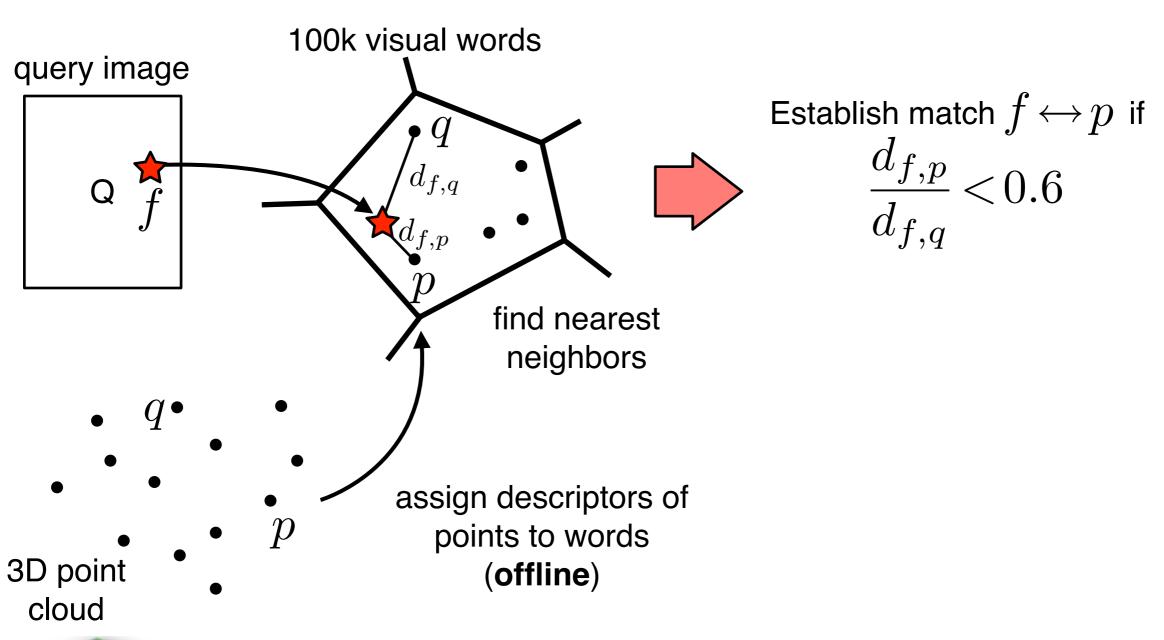






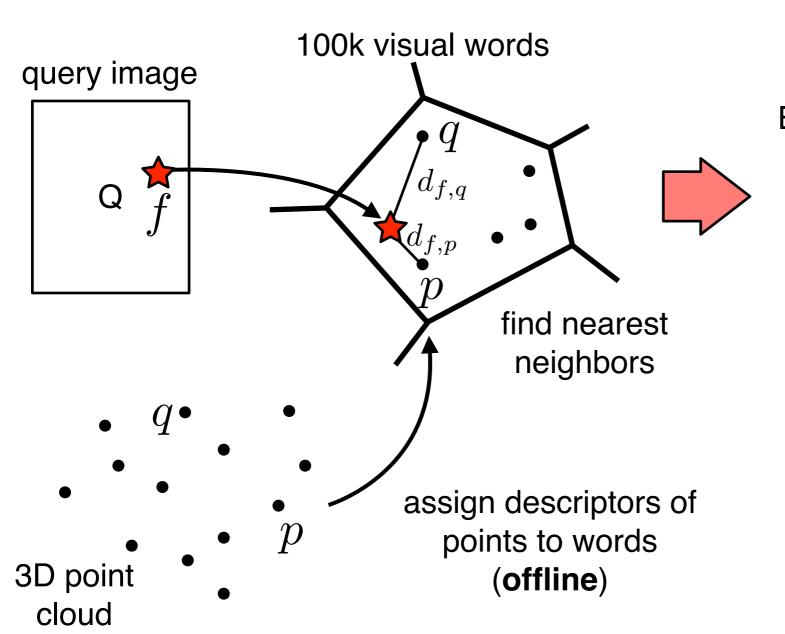








Sattler, Leibe, Kobbelt. Fast Image-Based Localization using Direct 2D-to-3D Matching. ICCV'11



Establish match  $f \leftrightarrow p$  if  $\frac{d_{f,p}}{d_{f,q}} < 0.6$ 



Pose Estimation: RANSAC + n-pointpose



	Scalability		Registration
	Inverted file entry size	Run time cost / entry	Performance
Image retrieval	image id (4 bytes)	vote for image	6-18% less images
Direct matching	SIFT descriptor (128 bytes)	descriptor distance computation	state-of-the-art





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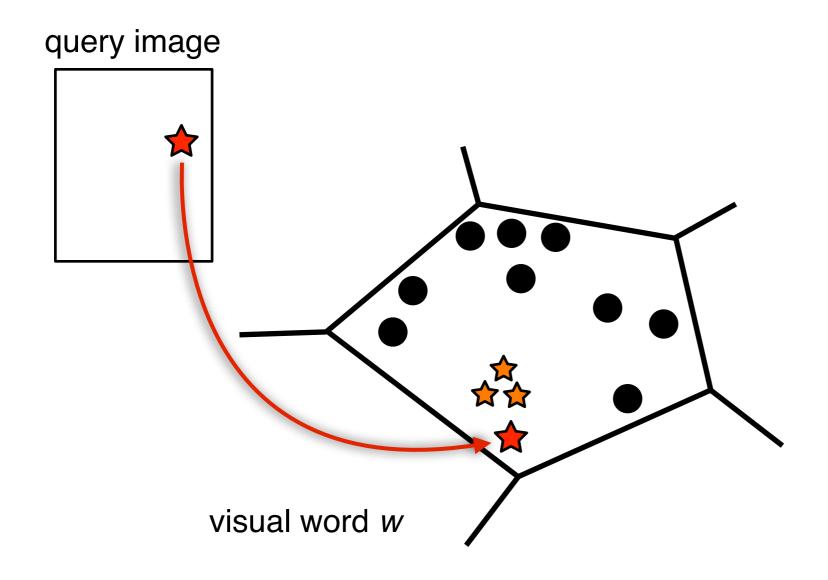
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# Performance gap caused by failure to rank any relevant image high enough

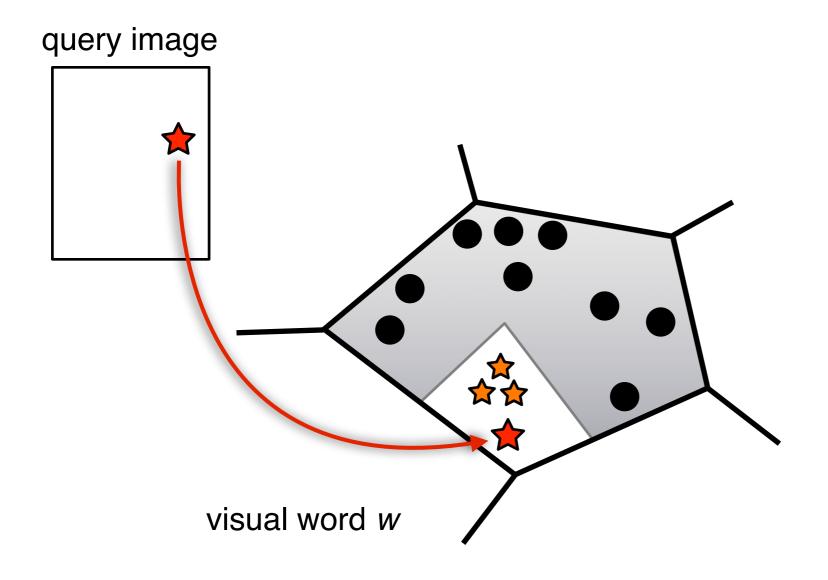




# Image Retrieval Revisited



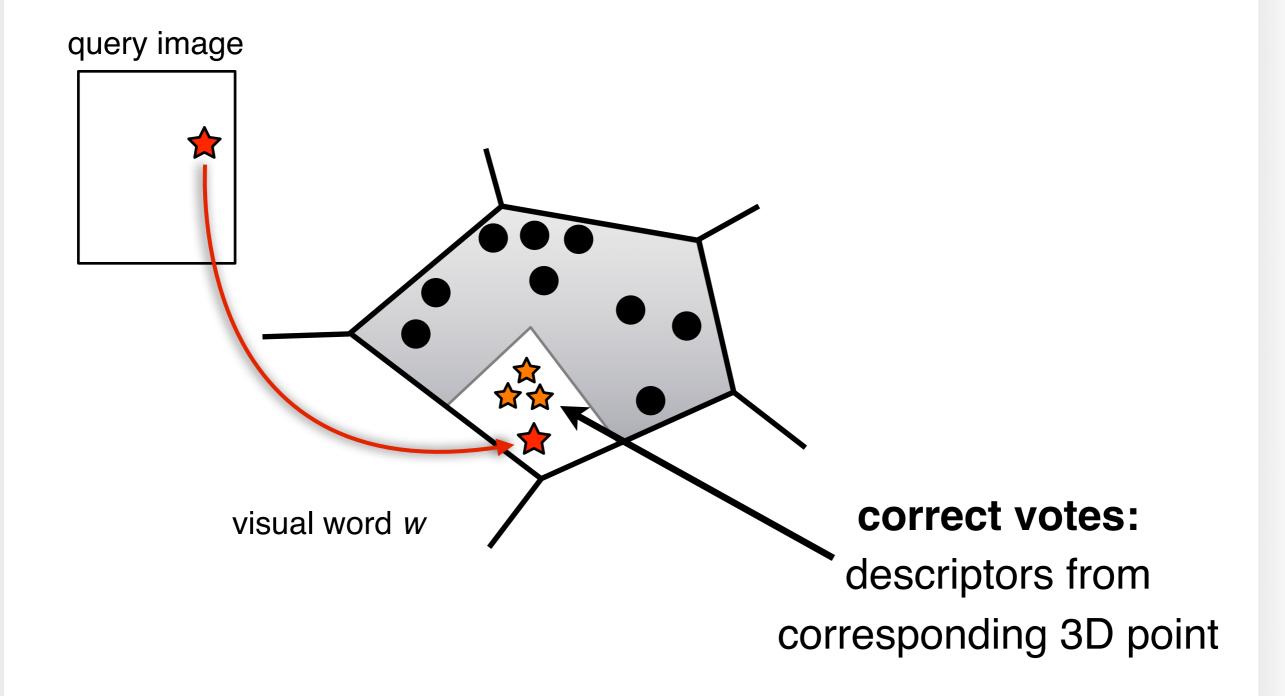
# Image Retrieval Revisited





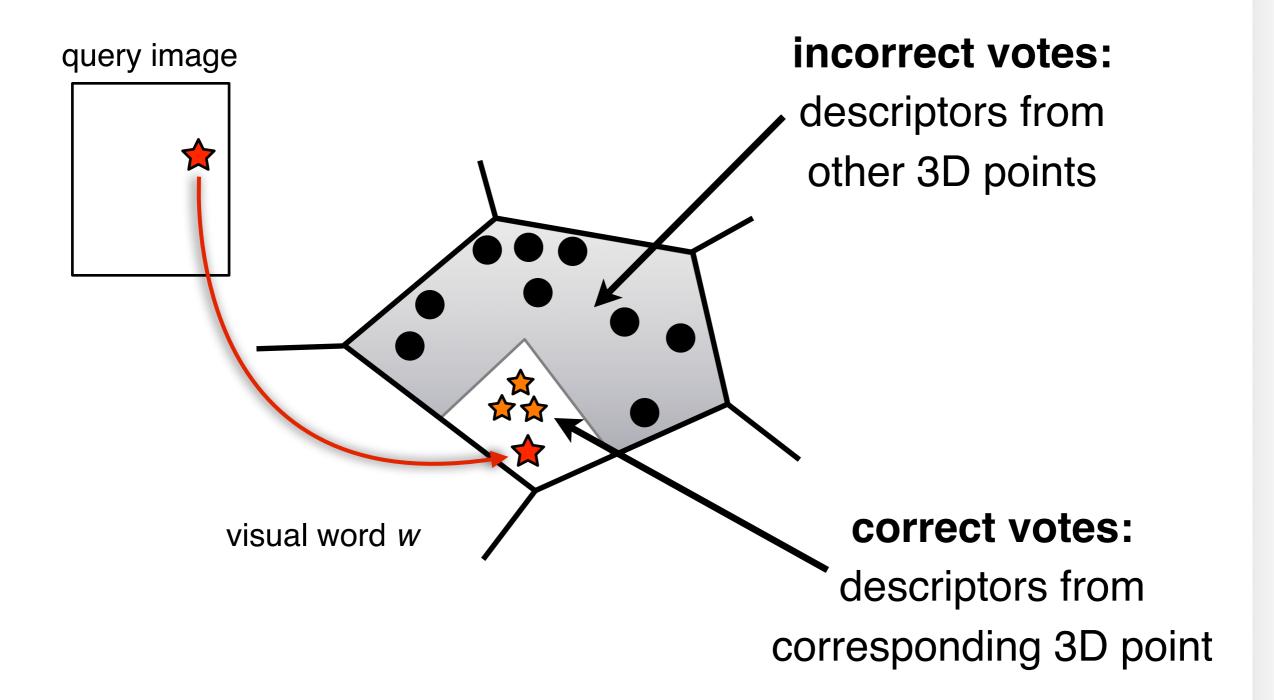


## Image Retrieval Revisited



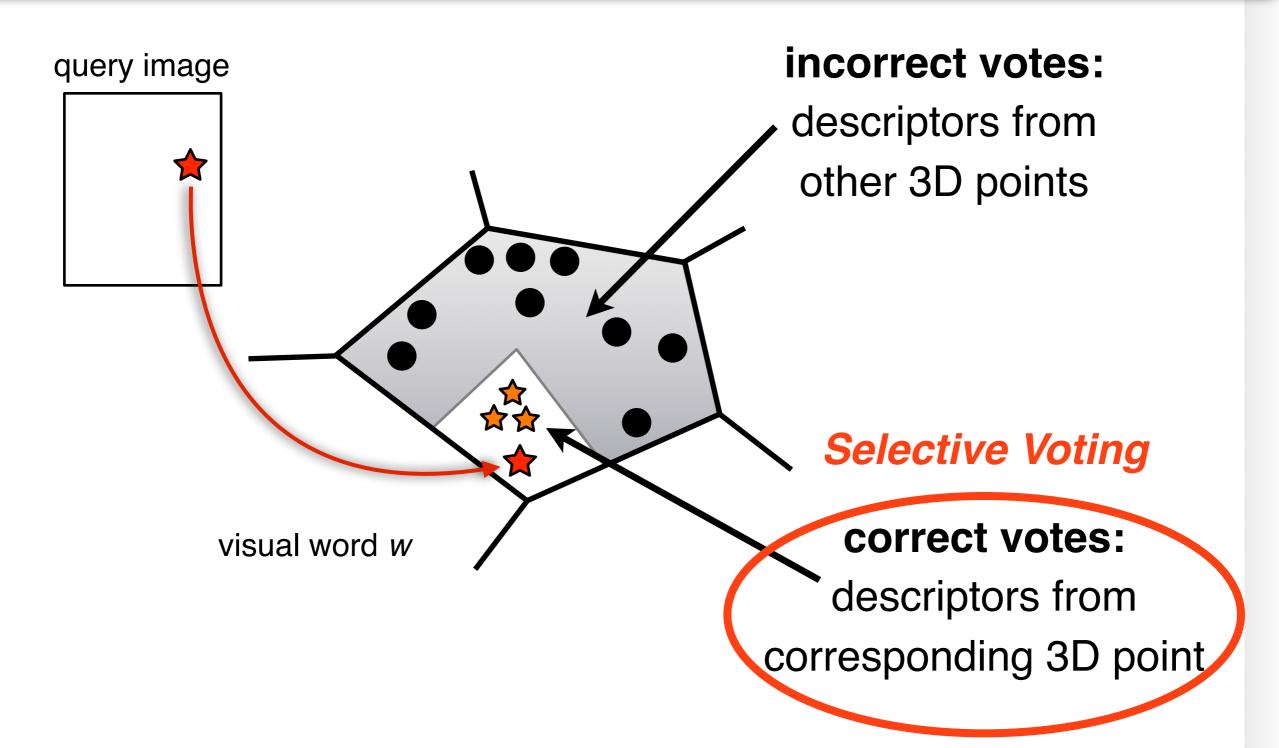


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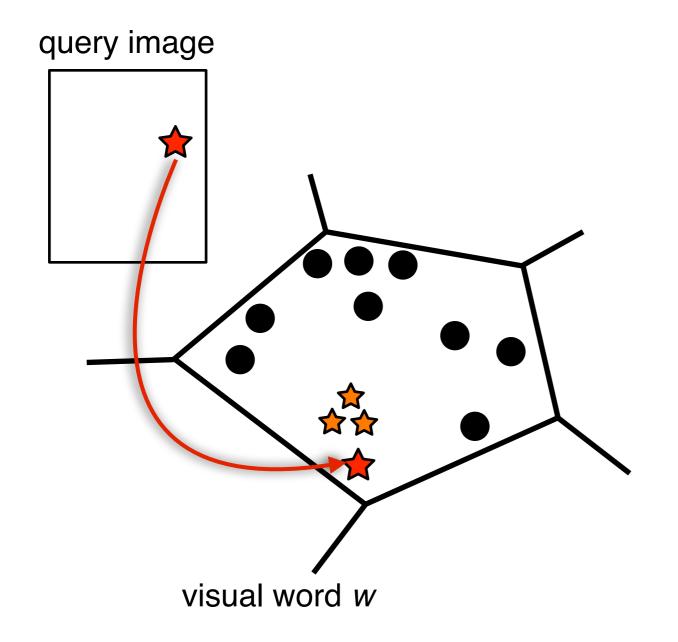


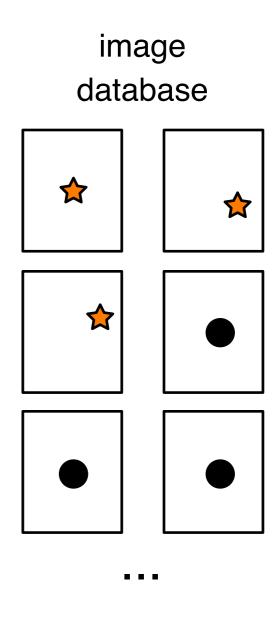
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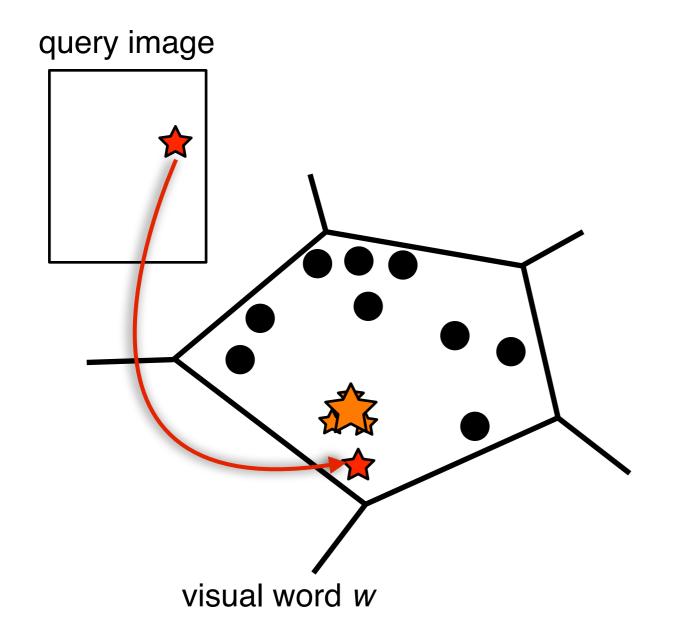


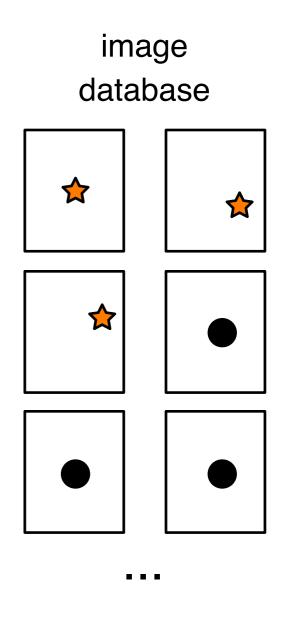


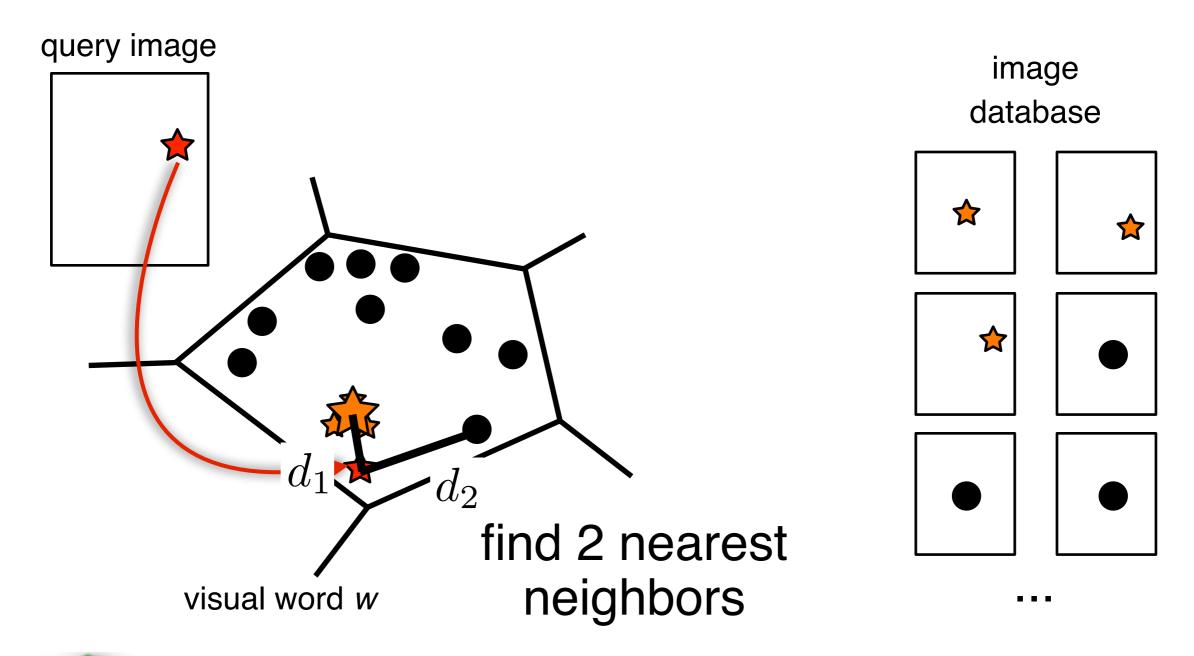




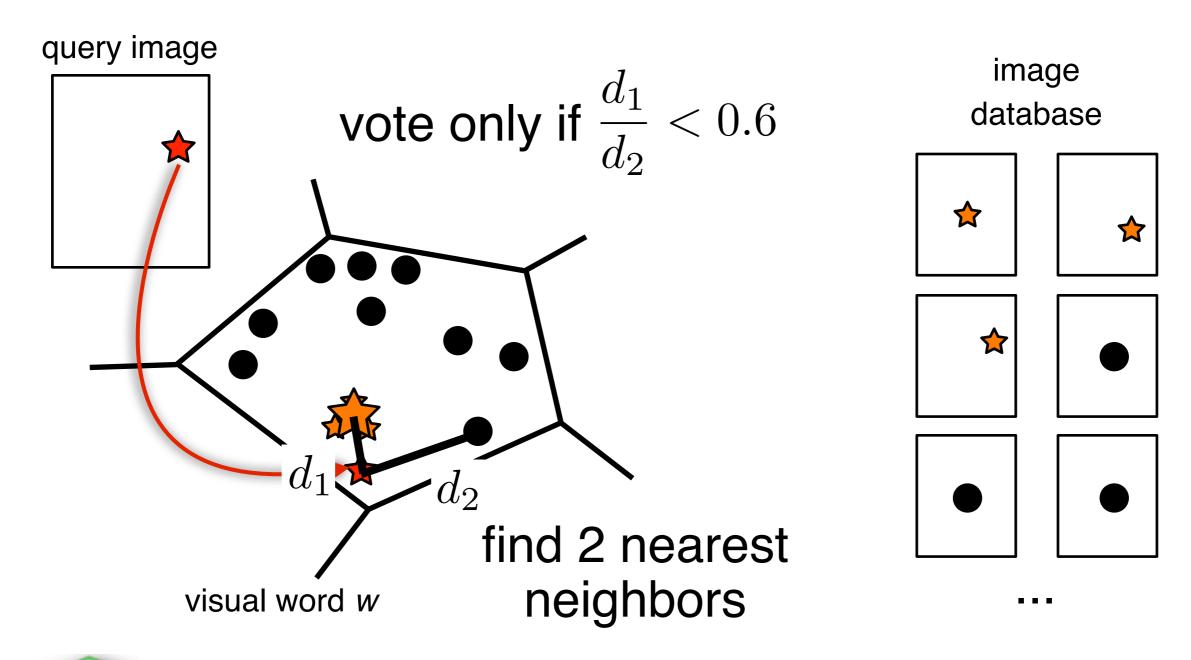




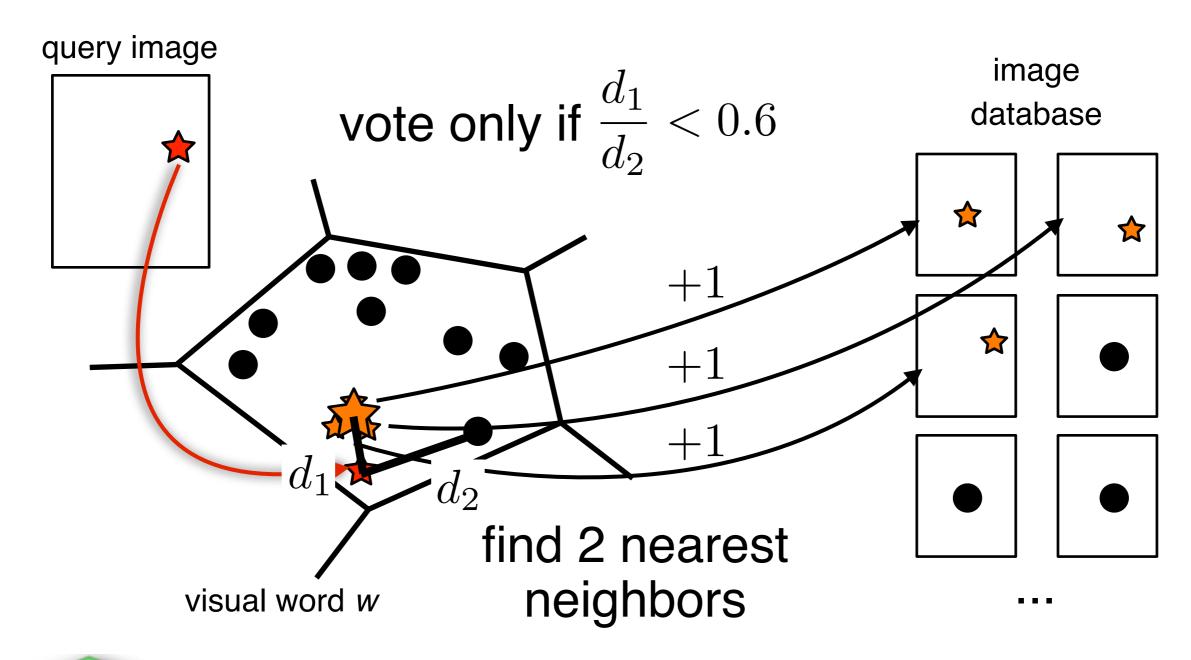












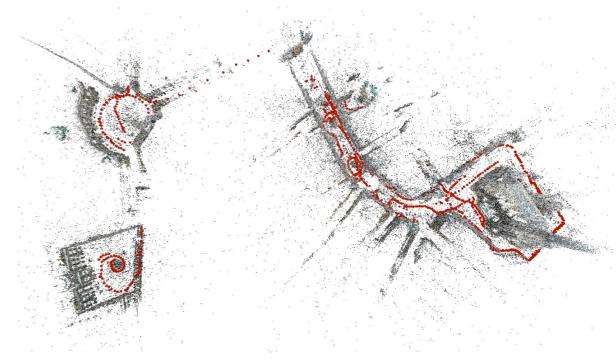


# Experimental Evaluation

Aachen Vienna







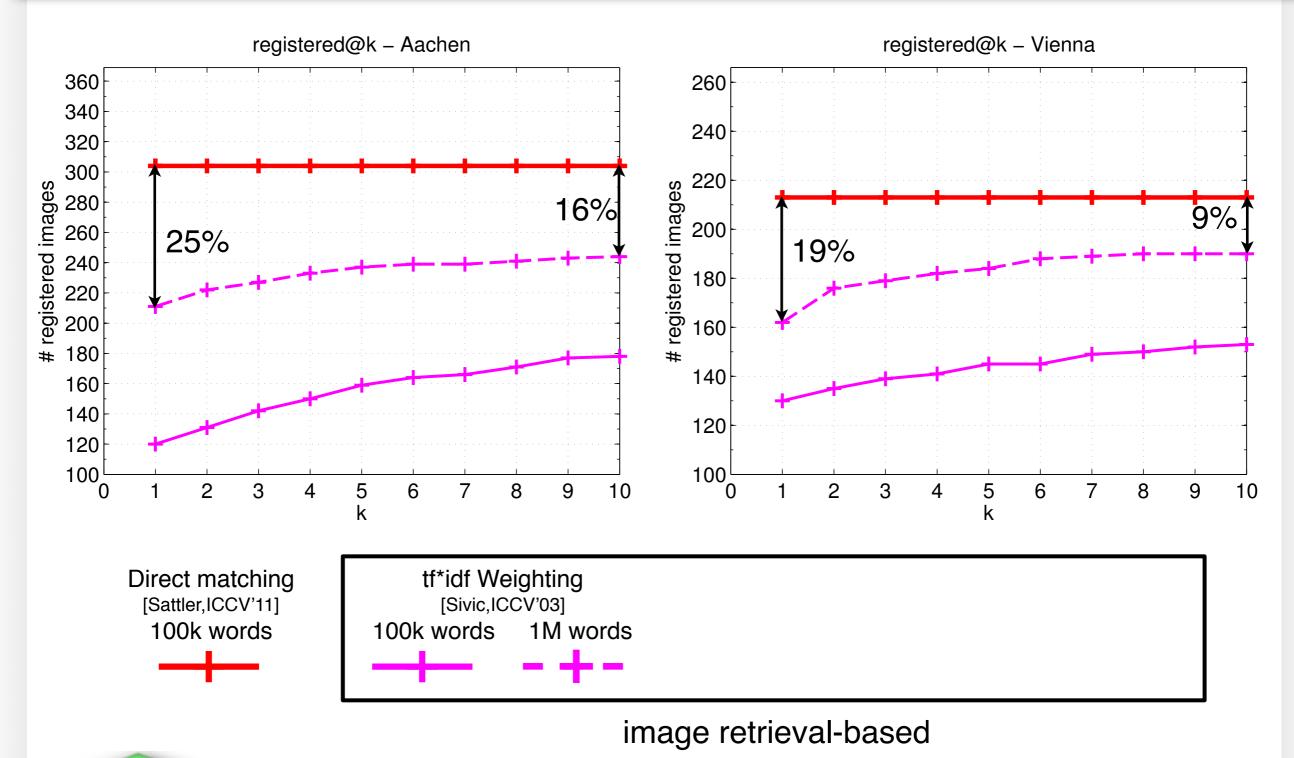
dataset kindly provided by
A. Irschara [Irschara,CVPR'09]
used in [Irschara,CVPR'09], [Li,ECCV'10], [Sattler,ICCV'11]

Dataset	# 3D points	# db images	# query images	mean # features per query
Aachen	1.54M	3047	369	9707.29
Vienna	1.12M	1324	266	8648.66





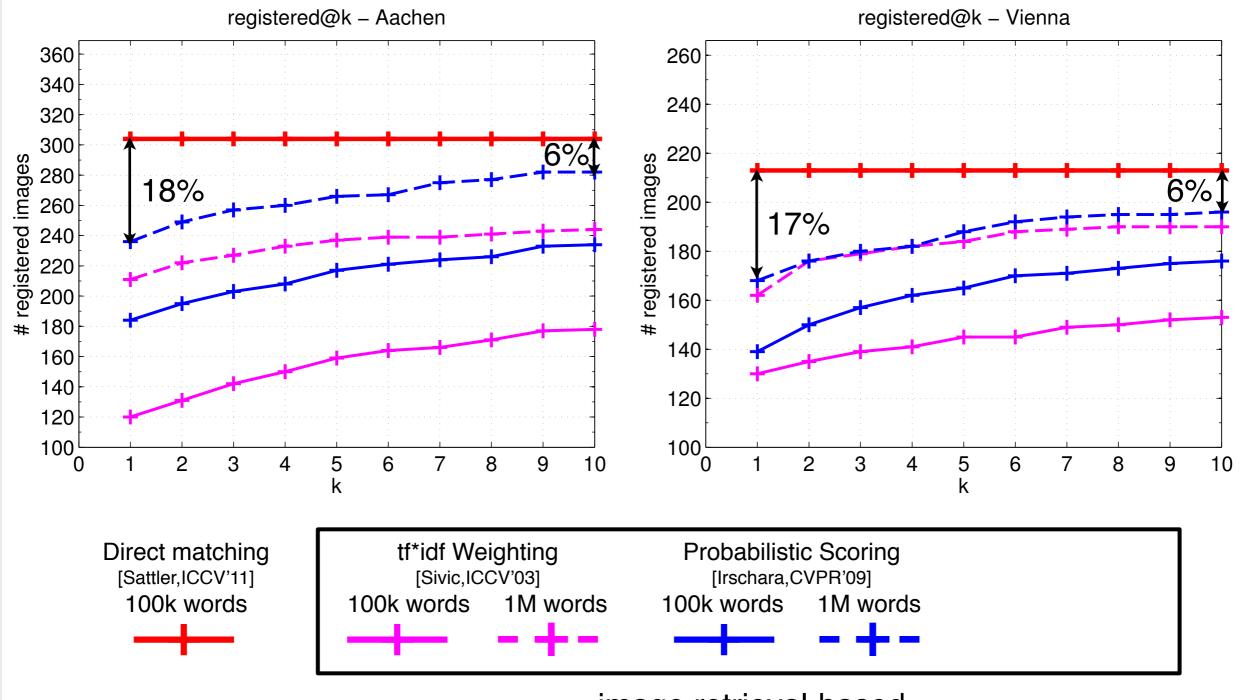
# Registration Performance







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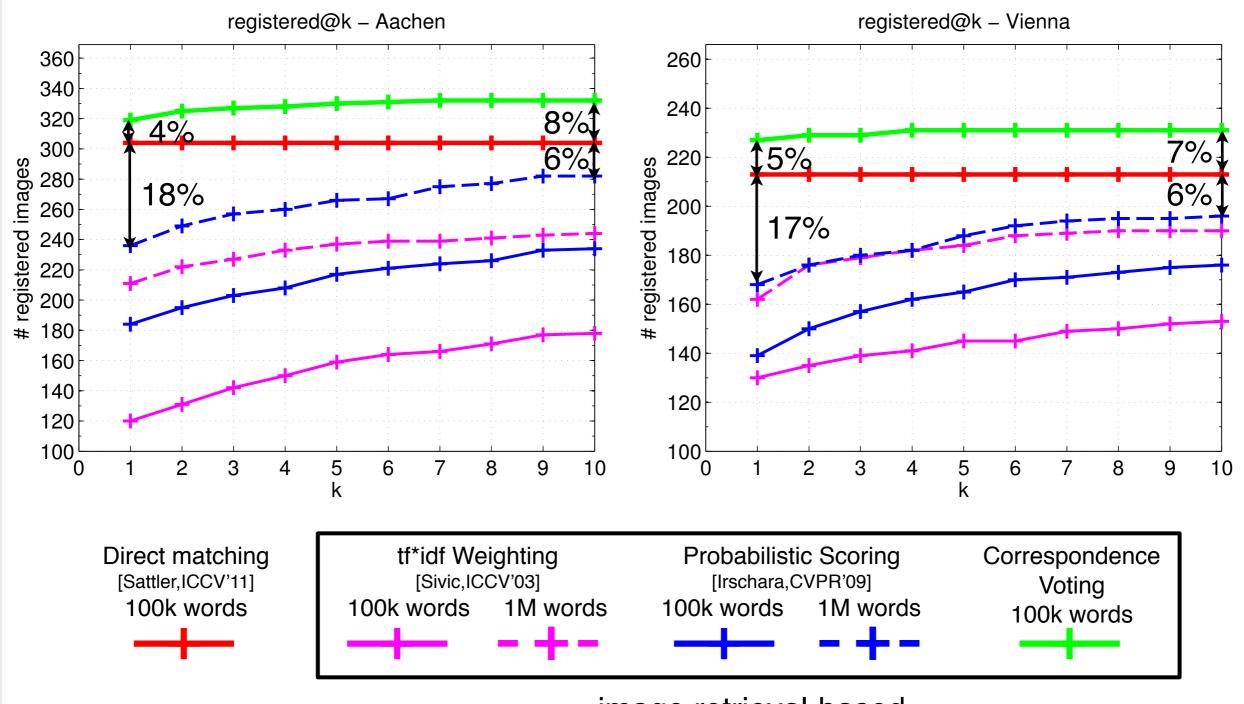








# Registration Performance









# Comparison

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Image retrieval	image id (4 bytes)	vote for image	6-18% less images
Direct matching	SIFT descriptor (128 bytes)	descriptor distance computation	state-of-the-art
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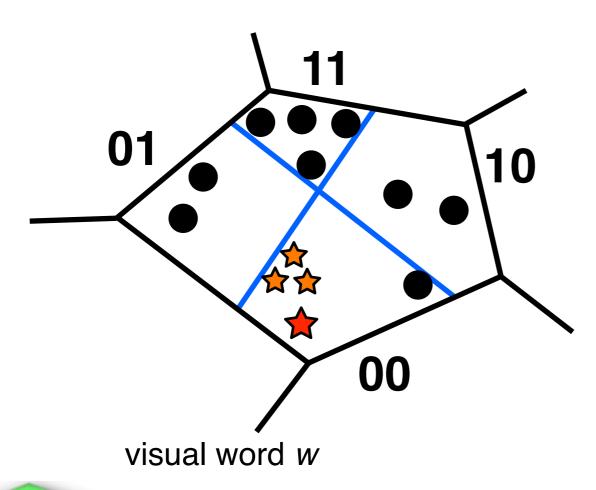
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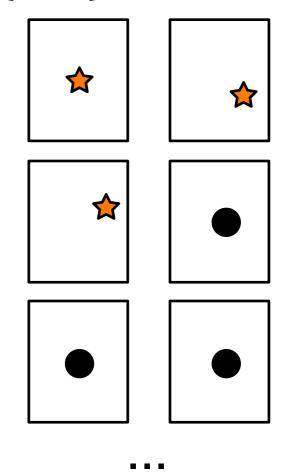




Jégou, Douze, Schmid. *Hamming Embedding* and Weak Geometric consistency for large-scale image search. ECCV'08

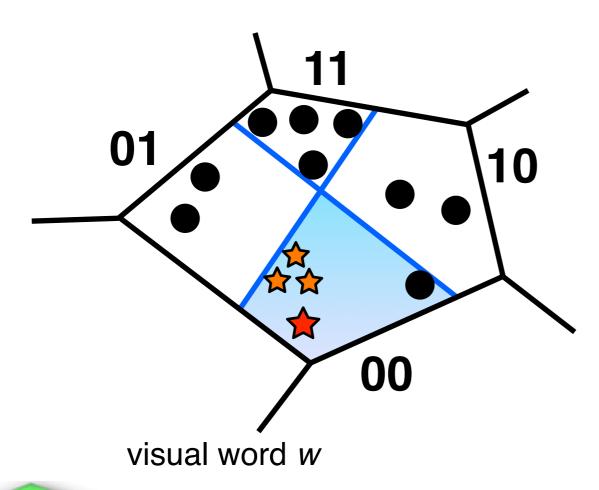
- Random projection:  $\mathbb{R}^{128} \to \mathbb{R}^d$
- Thresholding per visual word:  $\mathbb{R}^d \to \{0,1\}^d$

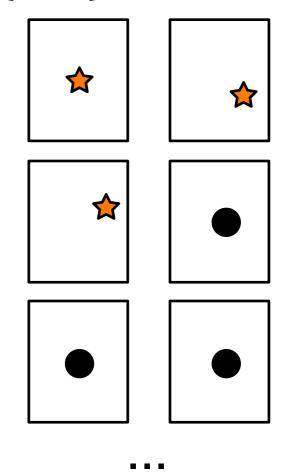




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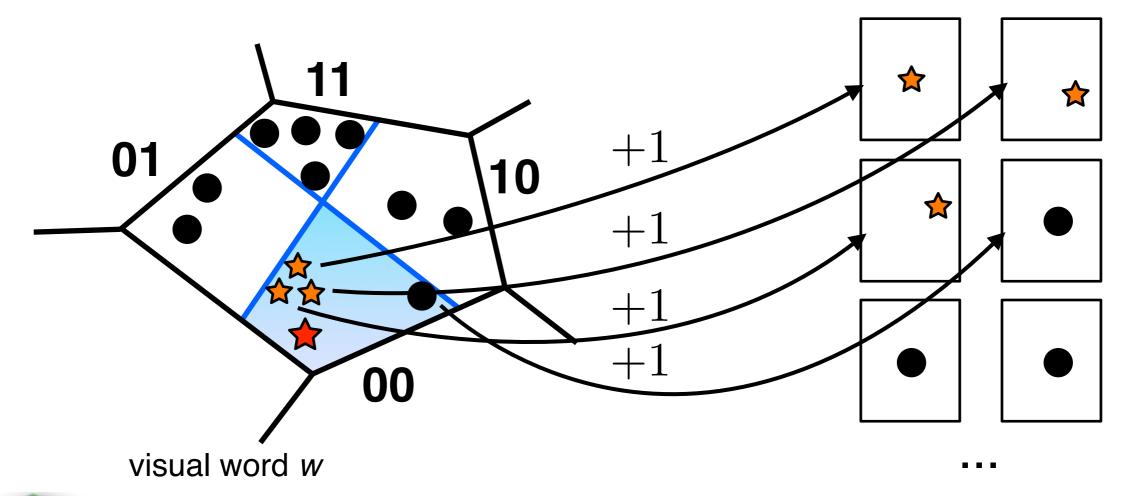
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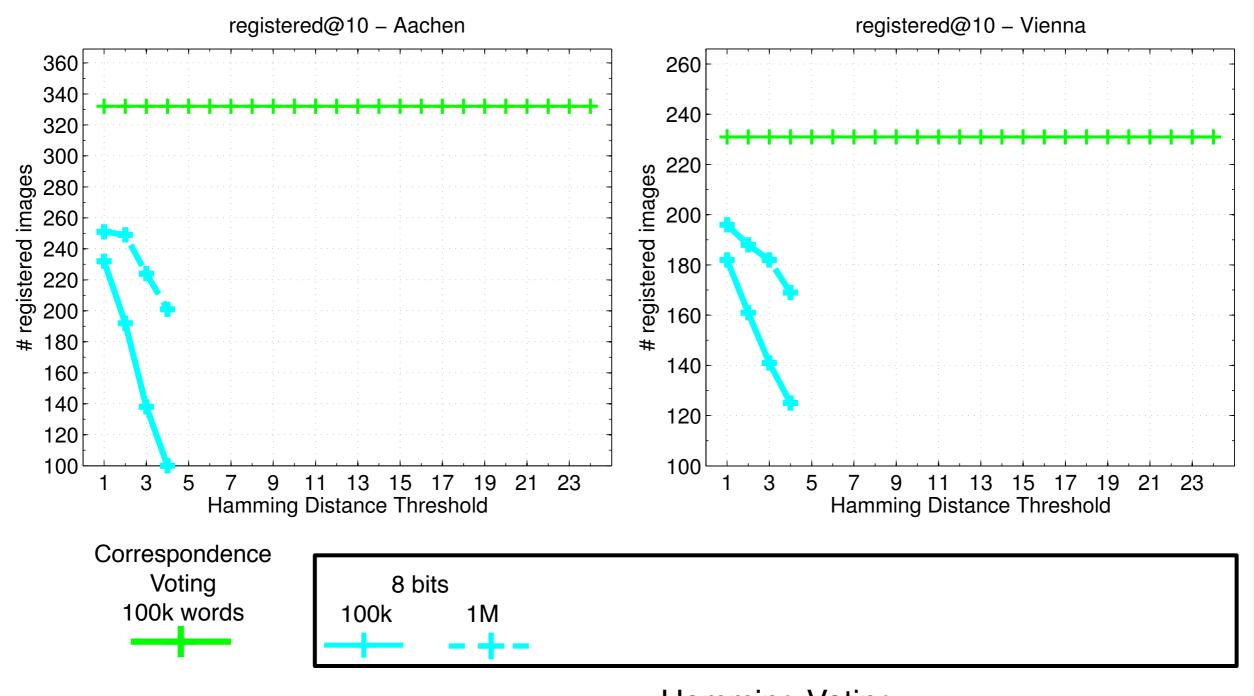




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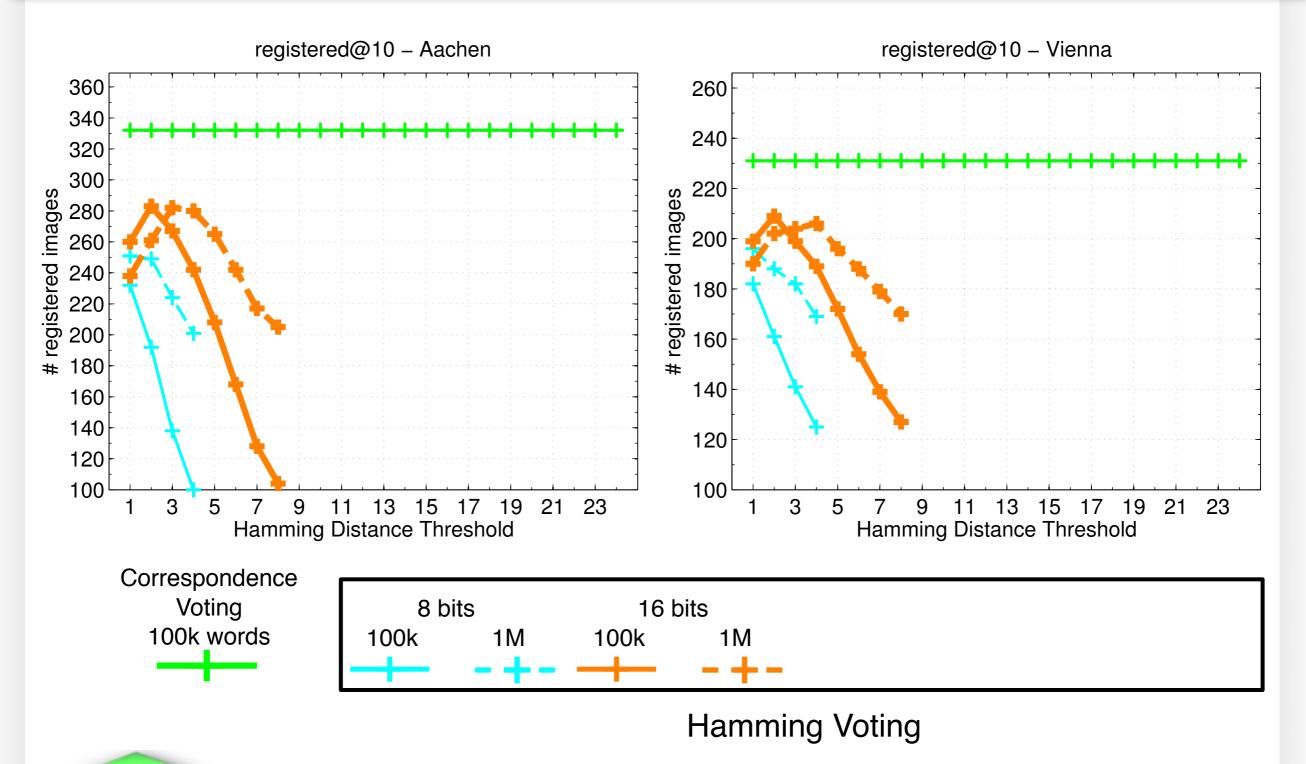
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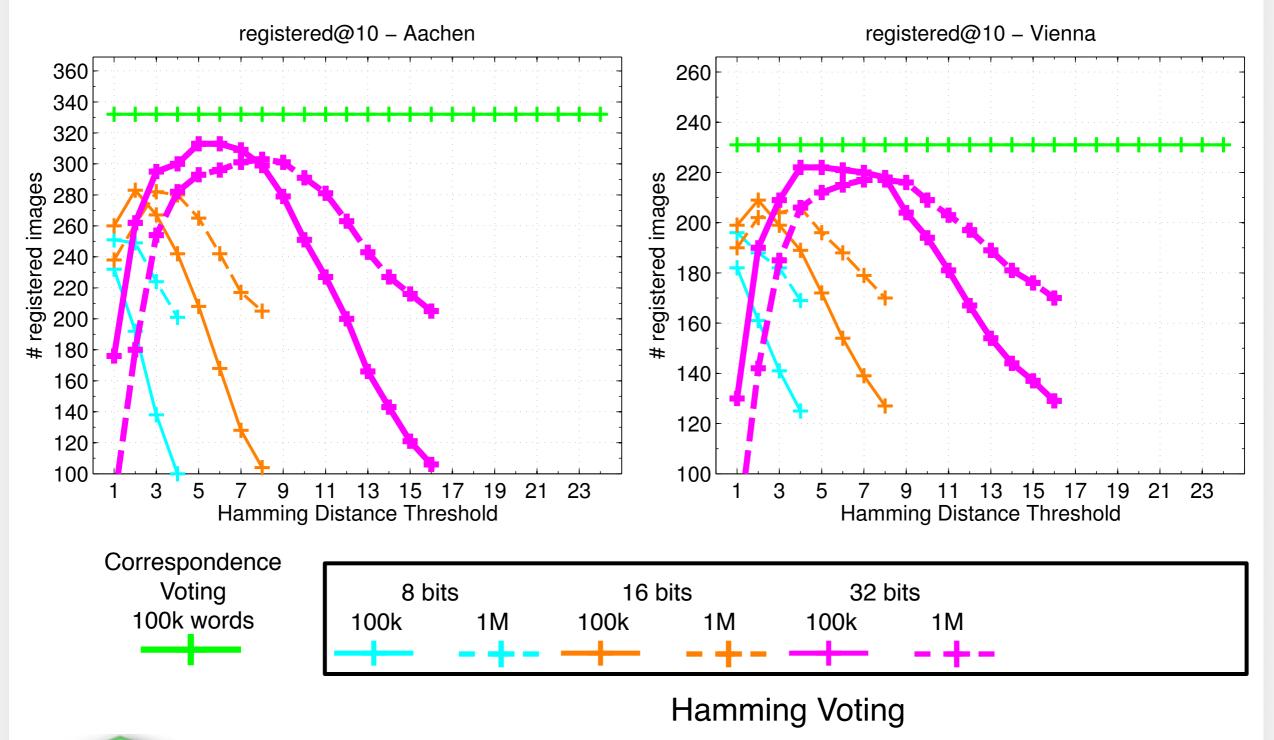






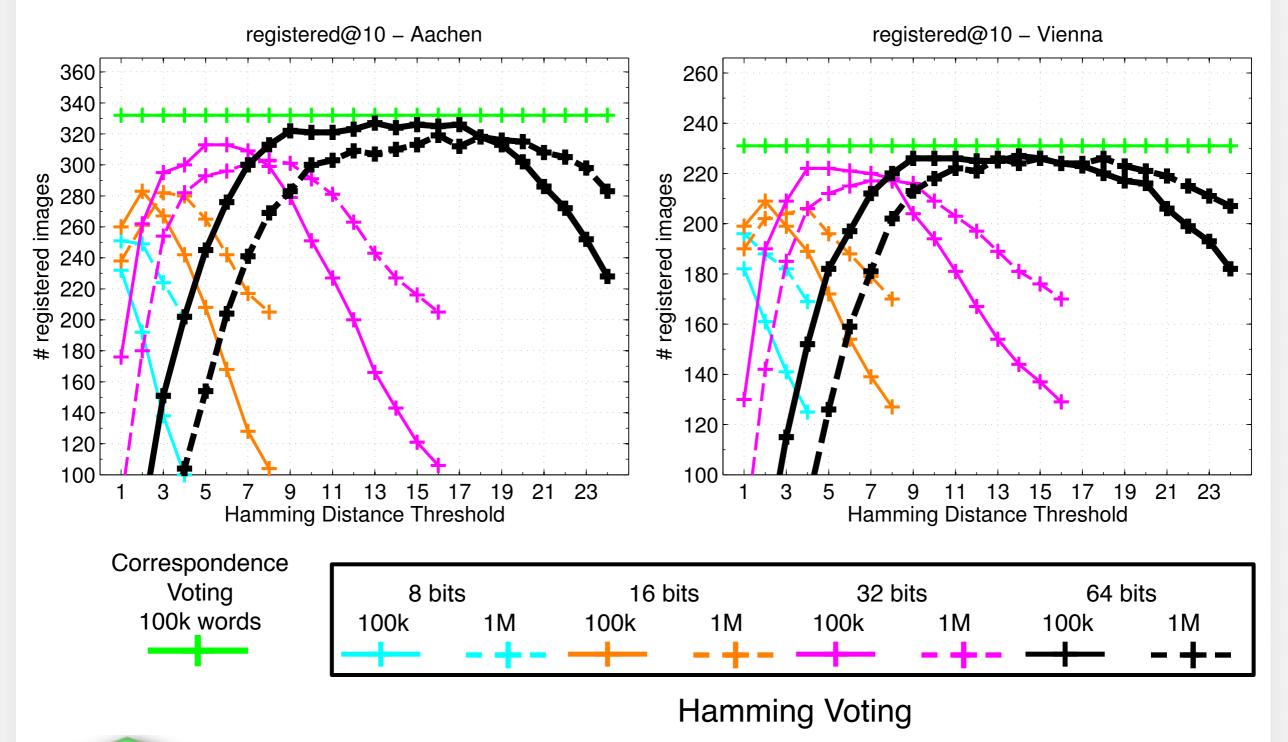














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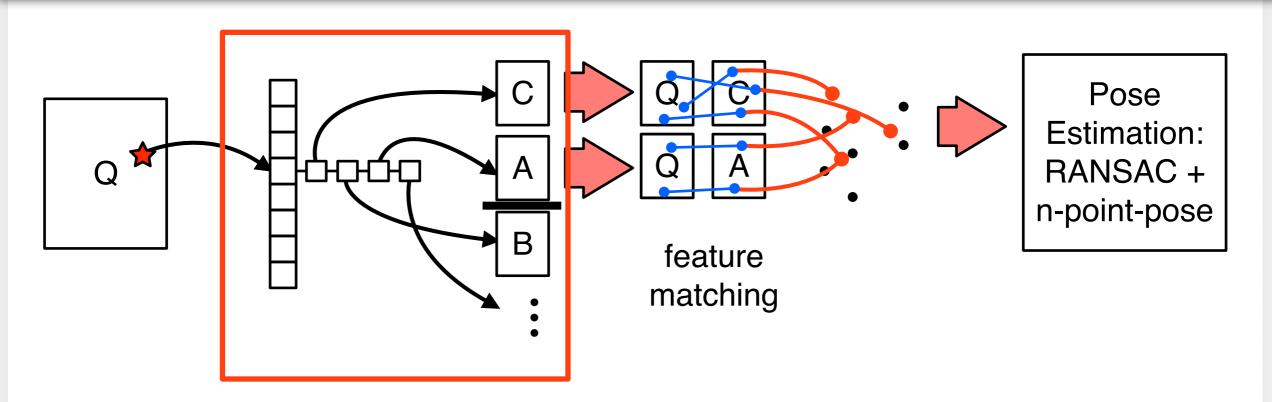
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Additional cost for Hamming Voting: + ~23ms per query image (projection, thresholding)

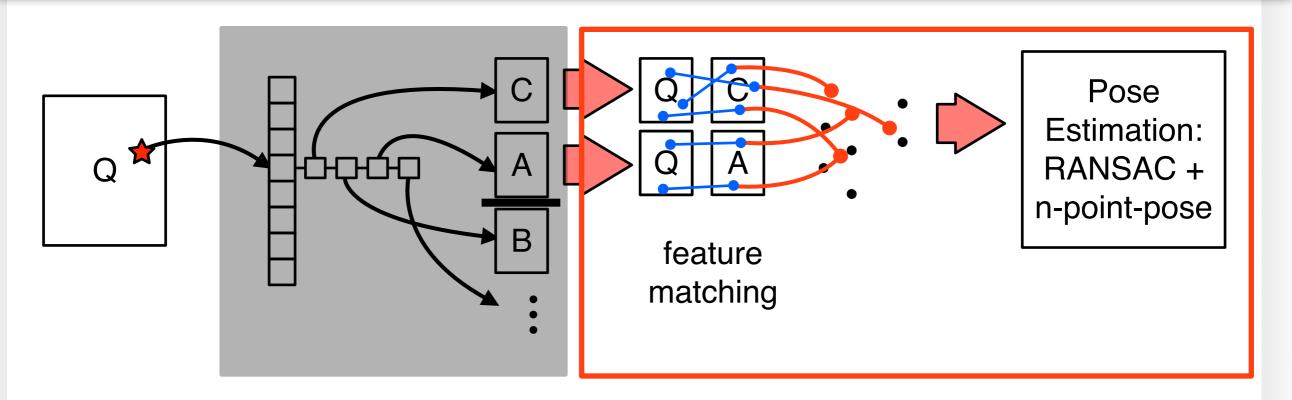






- Run time cost: Voting + Regular SIFT matching
  - Build kd-tree for query features
  - Match database features against kd-tree
  - Introduces additional computations





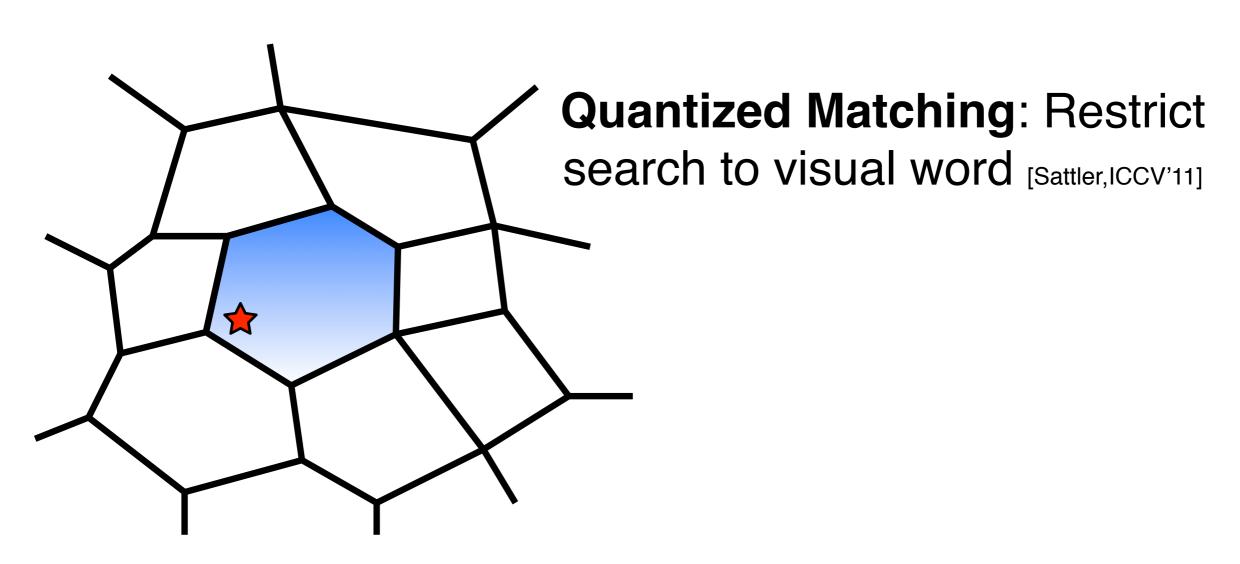
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- Problem: Not enough correspondences

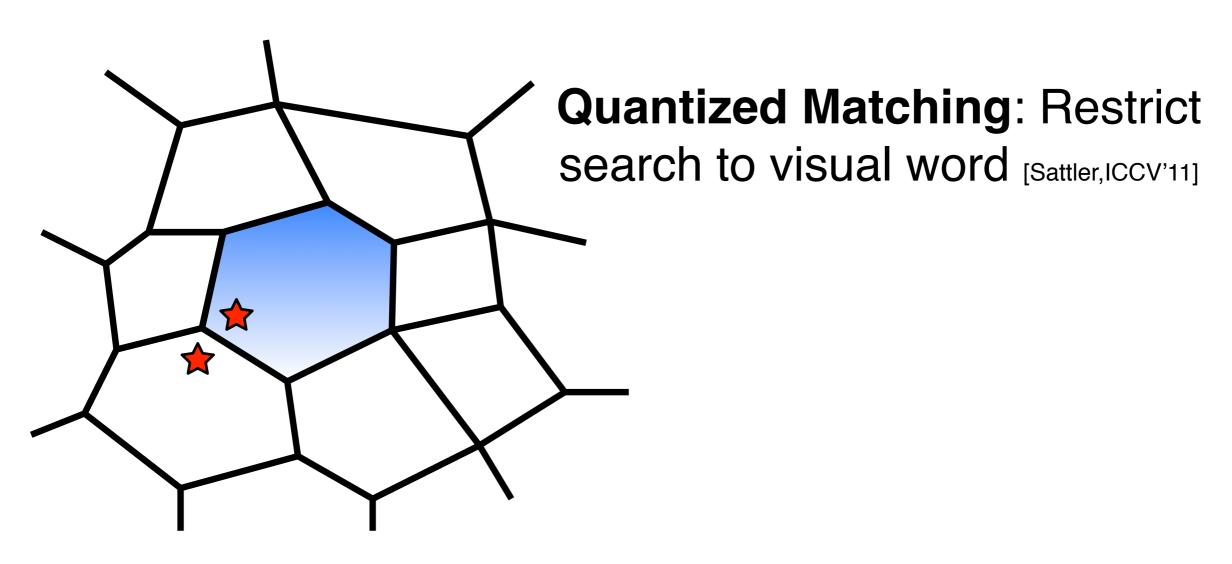


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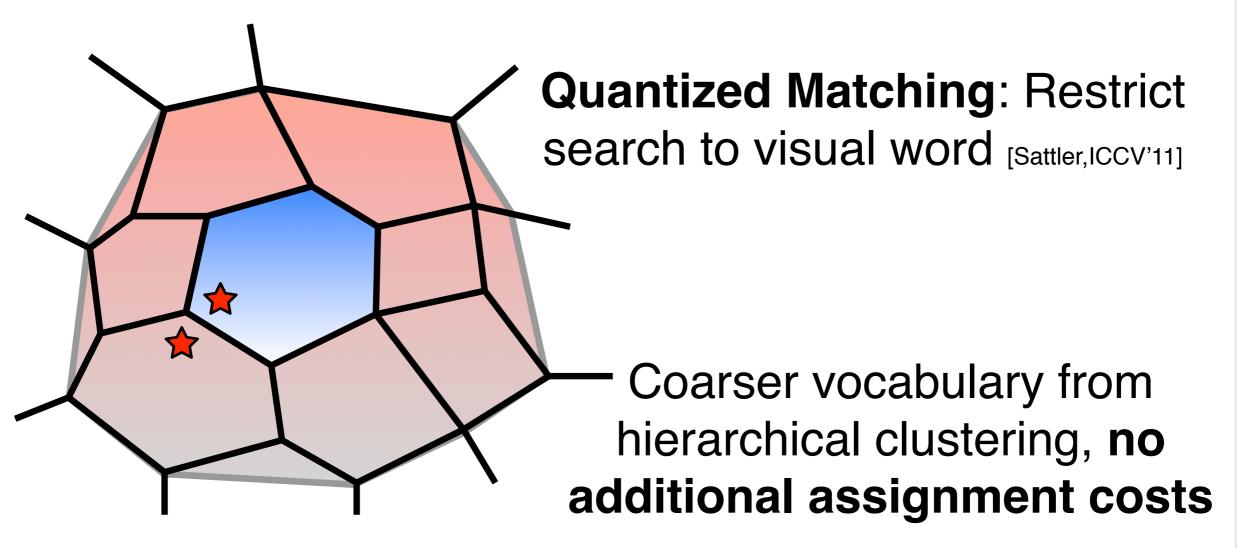


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# Quantized Matching: Restrict nearest neighbor search to same visual word

	Voc.	# Images	Correspondence	RAN	ISAC
Matching Method	Size	Registered	Search [ms]	ok [ms]	err [ms]
Regular SIFT	_	320 (87%)	300.3	0.9	0.0
Quantized SIFT	100	319 (86%)	14.5	3.1	155.3
Quantized Hamming	100	307 (83%)	3.6	141.6	2825.0
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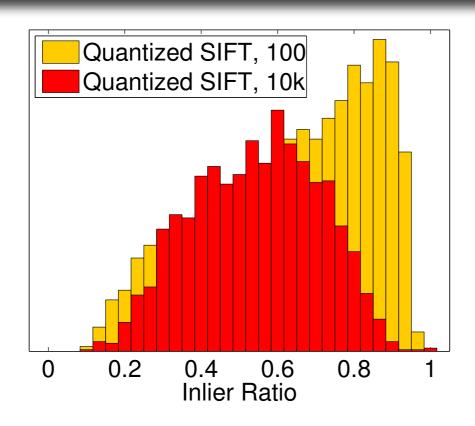




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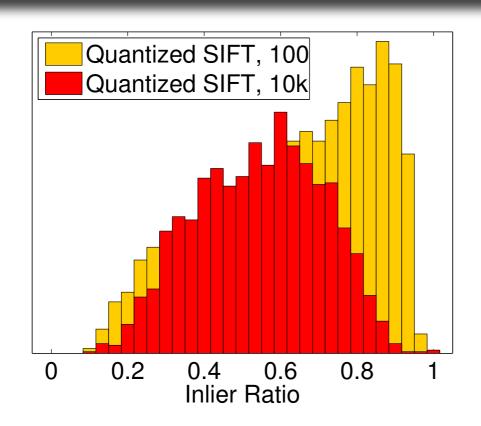


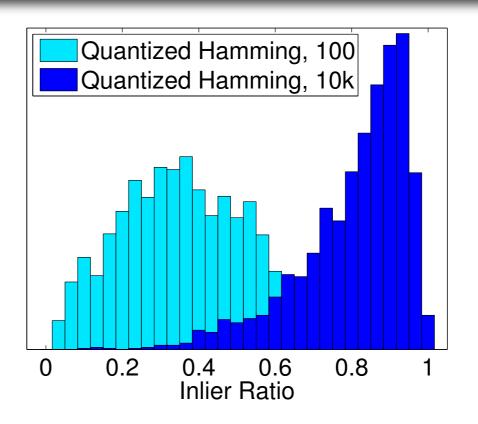


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#### Conclusion

- Incorrect votes major source of error for image retrieval-based localization
- Hamming voting avoids most incorrect votes at little computation & memory overhead
- Image retrieval with Hamming voting yields scalable image-based localization
- Correspondence selection can be accelerated using quantized matching



