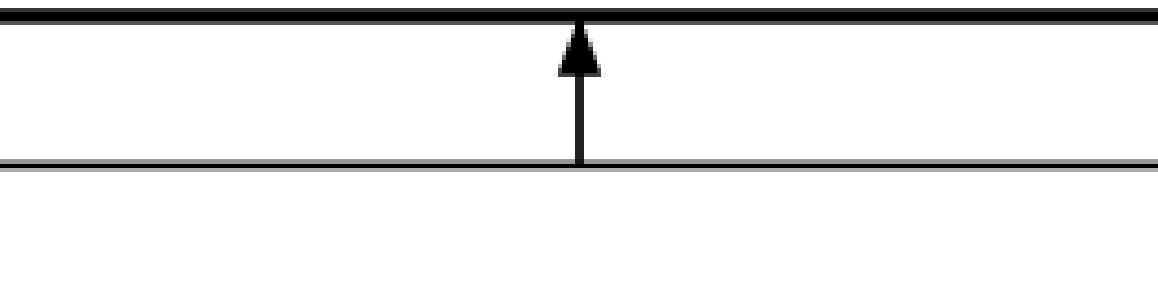


**OpenMesh::VectorT< Scalar, DIM >**



**ACG::QuaternionT< Scalar >**

**ACG::QuaternionT< double >**