```
ACG::SceneGraph::ACG::SceneGraph::BaseNode
                    ↑
ACG::SceneGraph::MaterialNode
```

- ACG::SceneGraph::ArrowNode
- ACG::SceneGraph::BoundingBoxNode
- ACG::SceneGraph::BoxesNode
- ACG::SceneGraph::CoordFrameNode
- ACG::SceneGraph::GridNode
- ACG::SceneGraph::LineNode
- ACG::SceneGraph::StatusNodeBaseT< Mesh, Mod, false >
- ACG::SceneGraph::StatusNodeBaseT< Mesh, Mod, true >