

OpenMesh::Decimator::ModBaseT< MeshT >

OpenMesh::Decimator::ModAspectRatioT< TriMesh >

OpenMesh::Decimator::ModEdgeLengthT< TriMesh >

OpenMesh::Decimator::ModHausdorffT< TriMesh >

OpenMesh::Decimator::ModIndependentSetsT< TriMesh >

OpenMesh::Decimator::ModNormalDeviationT< TriMesh >

OpenMesh::Decimator::ModNormalFlippingT< TriMesh >

OpenMesh::Decimator::ModQuadricT< D >

OpenMesh::Decimator::ModQuadricT< TriMesh >

OpenMesh::Decimator::ModRoundnessT< TriMesh >

OpenMesh::Decimator::ModAspectRatioT< MeshT >

OpenMesh::Decimator::ModEdgeLengthT< MeshT >

OpenMesh::Decimator::ModHausdorffT< MeshT >

OpenMesh::Decimator::ModIndependentSetsT< MeshT >

OpenMesh::Decimator::ModNormalDeviationT< MeshT >

OpenMesh::Decimator::ModNormalFlippingT< MeshT >

OpenMesh::Decimator::ModProgMeshT< MeshT >

OpenMesh::Decimator::ModQuadricT< MeshT >

OpenMesh::Decimator::ModRoundnessT< MeshT >