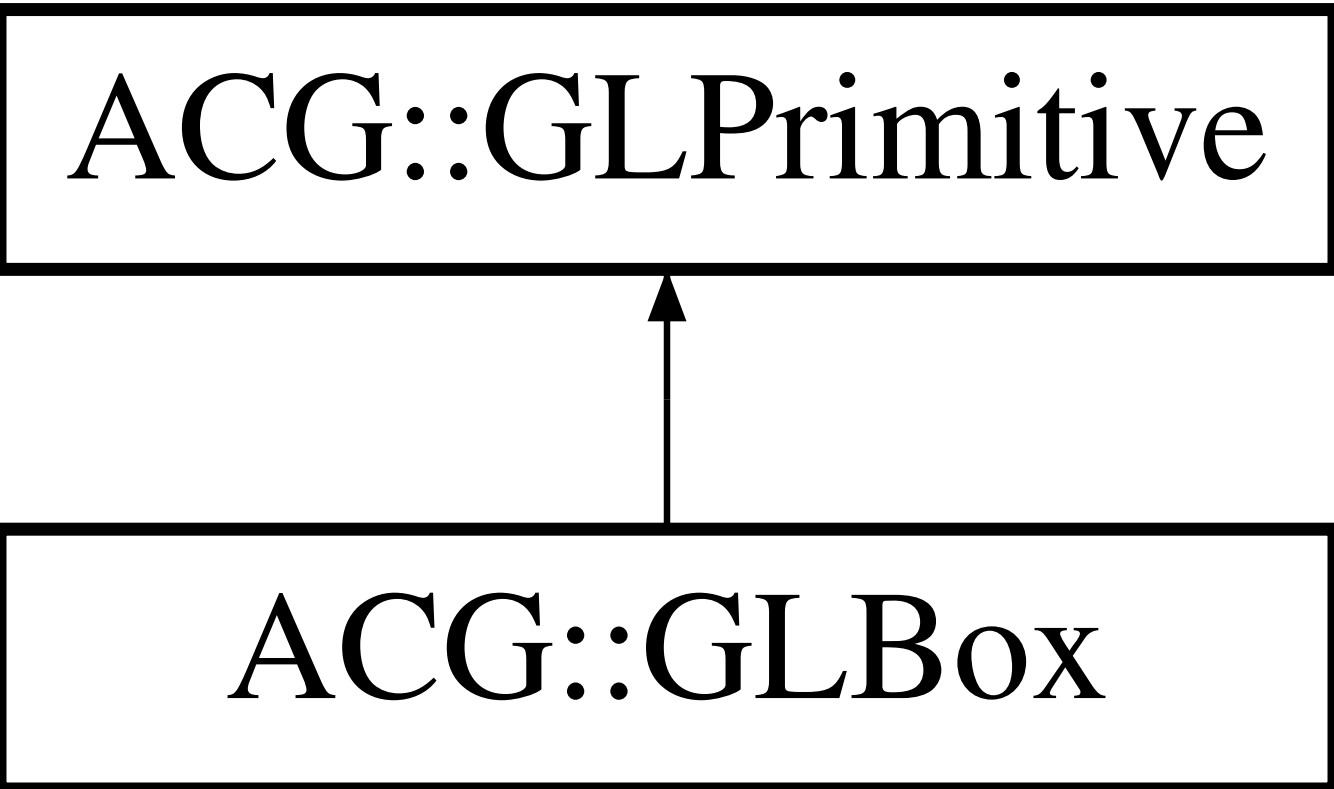
ACG::GLPrimitive
ACG::GLBox