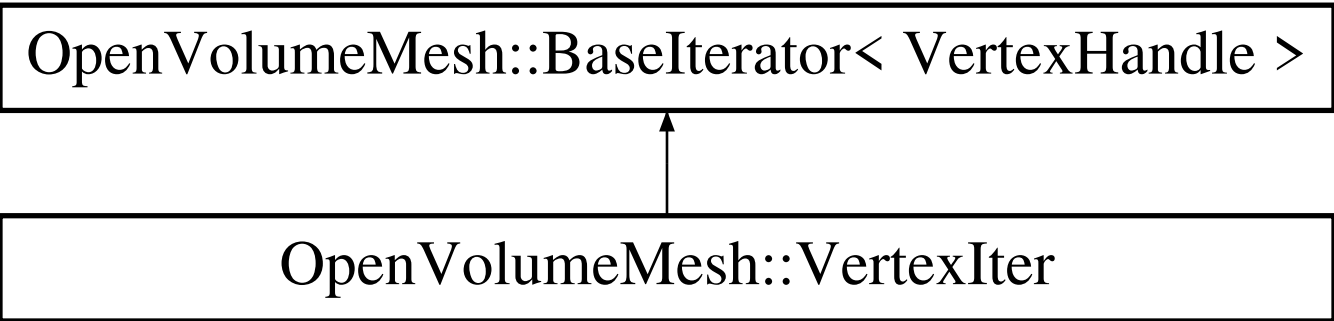
OpenVolumeMesh::BaseIterator< VertexHandle >
OpenVolumeMesh::VertexIter