

OpenMesh::Utils::Noncopyable

⋮

OpenMesh::Subdivider::Uniform::SubdividerT< MeshType, RealType >

↑

OpenMesh::Subdivider::Uniform::CompositeT< MeshType, RealType >

↑

OpenMesh::Subdivider::Uniform::CompositeLoopT< MeshType, RealType >

OpenMesh::Subdivider::Uniform::CompositeSqrt3T< MeshType, RealType >